

Southeastern Regional

*Youth for Christ Conference*

Bible Bowl Format

**I. Teams**

- a. Each congregation is permitted to field two teams. Each team must consist of four participants. In addition, each team is allowed two alternates. Teams cannot interchange alternates.
- b. Age Groups: Ages 6-9, Ages 10-12, Ages 13-16 & Ages 17-21.
- c. After a specified number of questions, to be determined at the Bible Bowl, alternates can be substituted.

**II. Questions**

- a. All scriptures will come from the King James Version of the Bible.
- b. Age group studies are as follows:
  - 1. Ages 6-9..... 1 Samuel chapters 1-3
  - 2. Ages 10-12..... 1 Samuel chapters 10-12
  - 3. Ages 13-16 ..... Ephesians chapters 1-4
  - 4. Ages 17-21 ..... Philippians chapters 1-4

**III. Conduct**

- a. All participants must maintain godly and respectful conduct during the competition. Supporters must exercise unquestionable integrity, making no gestures or suggestive indication when questions are being answered. This includes thumbs up gestures, head shaking yes or no, blinking, and the like.
- b. Appropriate applause at designated times is acceptable, no ridiculing hand clapping allowed.
- c. Other behavior not accepted:
  - 1. Yelling
  - 2. Whistling
  - 3. Stomping Feet
  - 4. Penalties
    - 1. If judges determine that questions are coming to a team from church supporters, supporters will be asked to leave competition.
    - 2. Teams looking for support from congregational members will be eliminated from competition.

#### IV. Scoring

- a. A minimum of ten (10) questions will be asked to teams seated in the competition. This is for the purpose of round one elimination. (There may also be 15 to 20 questions asked in first round to be determined by the number of teams seated in the first round.)
- b. Teams receive points by score card process. Questions are answered with up to four responses (A, B, C, D) or fewer, indicated by the card a team member is showing.
- c. Scoring correct answers is rewarded one point each. If all four participants answer correctly, the score is five. Notice below where the correct answer is "B".

<b>Team One: Score = 3</b>	<b>B</b>	<b>B</b>	<b>C</b>	<b>B</b>
<b>Team Two: Score = 5</b>	<b>B</b>	<b>B</b>	<b>B</b>	<b>B</b>
<b>Team Three: Score = 1</b>	<b>A</b>	<b>C</b>	<b>B</b>	<b>D</b>

- d. Team members will hold up cards when asked to do so by Presenter of questions. The team member cannot present one card, take it down, and present another. The first card presented is the one from which the score will be taken. Teams will have a specified time to have all cards up, allowing time for score keepers to record answers. After specified time, Presenter will indicate to participants that they can take their card down. The Presenter will then proceed with the next question.

#### V. Championship Round

- a. All teams will be allowed to participate in one round. This will be the elimination round. The championship round will consist of the top five (5) teams.
- b. Each age group will be asked differing questions so that church members can support their teams and remain in the competition area.
- c. In the event of a tie, the team that has won through previous rounds with the highest scores will be determined to be the winner.

#### VI. Judging

- a. Each congregation is asked to have available at least two judges.
- b. Answers will be recorded on tally sheet and totals will be presented to a team of judges.
- c. Judges will determine whether they will hear concerns coming from chaperones about a particular answer to a question.

## **VII. Tie Breaking Rounds**

- a. Tie breaking rounds will take place only to determine first, second, and third place finishes. If there is a clear first place winner and two or more teams tied for second, there will be a tie breaker for second or third. If there are clear 1<sup>st</sup> and 2<sup>nd</sup> place winners, and more than two tied for third, there will be a tie breaker round.
- b. The tie breaker round will consist of an additional five questions, already prepared before the youth conference. (If there is still a tie at the end of the first tie breaking session, subsequent rounds will take place until there is a singular champion or a tiebreaker can also be determined by the youth leader selecting one person from their team that is tied to represent the team and these two individuals will compete until the winner is determined.)
- c. Judges, based on final scores, will announce first, second, and third place finishers.